

Lost in Atlantis Looking for Morton

for four improvisers

Tom Baker
November 2004

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Performance Notes:

Each box represents one "beat" at MM 80.

Numbers in the box represent the amount of sounds to be played on or within the duration of the box.

Notes above the staff represent the pitch-classes from which to choose for sounds in the boxes. The pitches are to be played in any order and in any register. Any pitch may be repeated or left out of a section entirely. Each box of pitches lasts until another box appears (except in the free improv sections).

There are three sections for free improvisation by the instruments noted. These improvisations should last approximately 2 minutes. A cue will be necessary to begin the box notation again after the improvisation section.

Boxes in green are simply a visual aid for the performer and are not meant to imply meter.


—————▶ = hold a sound or let a sound vibrate for at least the duration of the arrow.

<> = represents a harmonic

^ = slap tongue or sharp accent


TR = trill

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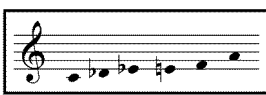

One
Two
Three
Four

2	→		1		1			2			9				1
				3	→						1	→			
						2	→			3					
		2											1	→	



One
Two
Three
Four

2	→		2						4					3	→
				3	→			2							
			1					2							
						3	→		5						

One
Two
Three
Four

TR	→				1				2			2	1	→		1
			2		3					TR	→		1	2	→	
			1		3		2						3	→		
				5		3				3			2	→		



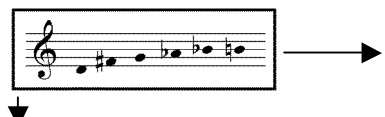
One
Two
Three
Four

	2				3		TR							3		
TR														3		
			4				2							2		
			2		3			4	1		4	3	1	2		2



One
Two
Three
Four

				1						3		4		3		
2		4	2											2		
						3	5									
							4	5	1							



One
Two
Three
Four

2			2						4					3		
				3			2									
			1				2									
						3			5							

Clarinet
Guitar
Bass
Drums

1				
2				
			2	
			2	

free improv:
clarinet and guitar
(approx 2 min.)



	1			
3			3	



One
Two
Three
Four

			^			3		4						TR					
<>					<>				3				TR						
				3						2									
			3						4							2	2		2



One
Two
Three
Four

2				2						4						3			
					<>				2			2				<>			
			1					2											
						3				5									



One
Two
Three
Four

1										2									
2			2																
			3																
				3															

free improv:
all
(approx 2 min.)

								1						1					
															1				
																		1	

One
Two
Three
Four

								1						2					1
<>															2				1
				1									2					1	
						1													

